



1. REGISTRATION DEADLINE

- Teams returning for the next session must have a minimum of 8 players registered no later than 1 week before the start of the new session
- If your team does not have 8 players by 1 week before the new session, your team WILL BE REMOVED for the new session
- Once a team reaches 10 paid roster spots, they will be given Free Player-X spot(s). If a team does not have 10 paid spots, all guests must pay the guest fee

2. TEAM DIVISIONAL PLACEMENT

- Promotion Delegation: Teams in lower divisions (division 2 or 3) that win a championship will automatically be moved to the higher division for the following session
- The lowest performing team in a higher division will be evaluated by FISC Management to determine if that team should be moved to a lower division or remain in the same division for the following session

3. TEAM ROSTERS

- All players rostered for a specific team are required to meet the age requirements for that league.
 - o Exception: teams (except coed 18+) will be allowed to roster up to two (2) players that are within a two (2) year age gap of the required age for that league
 - Sunday 30+ League: may roster up to two (2) 28-year-olds
 - Monday 30+ League: may roster up to two (2) 28-year-olds
 - Wednesday 40+ League: may roster up to two (2) 38-year-olds
 - Friday 25/30 League: may roster up to two (2) players 23 for women or 28 for male
- Each team must have at least 8 paid roster spots
- There is no maximum number of players permitted on the roster

a. Player-X Spots

- Once an adult soccer team reaches 10 paid players, it receives a free Player-X spot (2 spots for Coed) that can be used for regular-season play
- Teams can purchase a Player-X spot for the season and will be able to use that spot during the playoffs.
- Any purchased Player-X spots must fill that spot (roster a player) at the conclusion of week 6
- The Player-X spot(s) may be used by an age-appropriate player who is CURRENTLY rostered for another team and has a valid FISC ID

b. Guest Play

- Guest Players may pay \$25 to play that night
- If a team does not have the Player-X spot(s) (they do not have 10 registered players), the player looking to guest play is not CURRENTLY rostered for another team, or the Player-X spot(s) are already being used, that player must pay \$25 to play for that team that night

c. Free Agent (2 week free play)

- Approved Free Agents receive 2 weeks of free play during the session
- Free Agents must be pre-approved by the Adult Coordinators
- A 24 hour notice is required by the player requesting Free Agency play. There will be NO night of sign ups for Free Agency
- A Free Agent form must be completed and handed in to the Adult Coordinators.
- Player requesting Free Agency cannot have played at FISC within the past year (365 days)
- You will receive a confirmation email from the Adult Coordinators on the status of your Free Agent request - Any and all teams cannot have more than 2 Free Agents per session

d. Adult Co-Ed

- In addition to the above minimum player counts, co-ed teams must have at least two female players registered on the team. In addition, 2 female players must be on the field (which includes goalkeeper) at all times. If a team has only one female on the field, it must play a player short. Similarly, a team must have at least two males registered on the team and two in play (which can include goalkeeper) at all times. If a team has only one male on the field, it must play a player short.

e. Referees

- Referees who are active players are prohibited from officiating matches of a division on which he/she plays.

4. BENCH AREA/SIDELINES

- Only registered rostered players and a maximum of two coaches (age 21 and up) are permitted on the player bench area/team sidelines

5. TEAM FORFEITING RULES

FISC is implementing a fee paid towards special/new equipment that can be purchased for that specific league/division. Below are the rules of forfeits and penalties:

1. All teams receive 1 free (no penalty) forfeit per session
2. When giving forfeit notice to FISC – state how many players of your team are available to play
3. If you have 5 or more players available:
 - a. FISC and opposing team captain can work with you/your team to add borrowed players to your roster to field a team for the night
 - b. If a match is still played: no fee will be assessed, and it does not count towards the 1 free forfeit given per session
 - c. The game will still be counted as a forfeit for the team that is unable to play the match without the addition of borrowed players
4. Teams choosing to forfeit a game will be assessed a \$25 fee (after the first free forfeiter of the session) put towards special/new equipment for that specific league and division
 - a. The fee will be charged to the FISC account of the captain of the forfeiting team
5. Teams must give at least 3-hour notice of forfeit to FISC or FISC and opposing team captain
 - a. If 3-hour notice is not given, regardless of how many players your team has available, it will:
 - i. Count as your 1 free forfeit for the session OR
 - ii. Be added to your team fee of \$25 that is paid for special/new equipment
6. Fees must be paid to FISC before your teams following weeks game. (I.e., you have 1 week to pay fees)
7. Any team forfeiting more than 2 games per session may be denied admittance to future sessions

If/when enough funds have been received from forfeits, FISC will purchase equipment specifically for that league and division. I.e., custom game ball